

## REVIVE SOLO CHALLENGE

### SCENARIO #1: TREASURE HUNTER

#### INTRODUCTION



This booklet describes the rules for playing a Revive solo campaign in which BGG users can participate and finally compare their best scores.

The campaign is made of 5 different scenarios, each scenario has special rules and specific victory conditions.

All participants will register their scores for each scenario. Finally, the player who has scored the most points in the entire campaign will be the campaign winner.

The scenarios will be released monthly, but it is not mandatory to play each scenario in the month it is released. The important thing is to play the scenarios in order from #1 to #5 and register your results on the BGG forum by October 30, 2023.

#### SCENARIO RULES

<p><b>Basic solo rules</b></p>	<p>For this scenario don't apply the official solo rules described within the Revive rulebook, but the Mautoma solo rules available on <a href="http://www.mautoma.com/revive">http://www.mautoma.com/revive</a></p> <p>We suggest playing some solo games with the Mautoma solo rules before starting this campaign, in order to get familiar with the Mautoma solo mode.</p>
<p><b>Setup</b></p>	<p>Setup a solo game following Mautoma rules and apply the following exceptions.</p> <p>1. Before placing the area tiles on the main board, remove from the game the following stuff.</p> <div style="display: flex; justify-content: center; gap: 20px;">   </div>

2. Place the area tiles and the large locations like in this picture



3. Your tribe is VUKUNTUR (moon side).

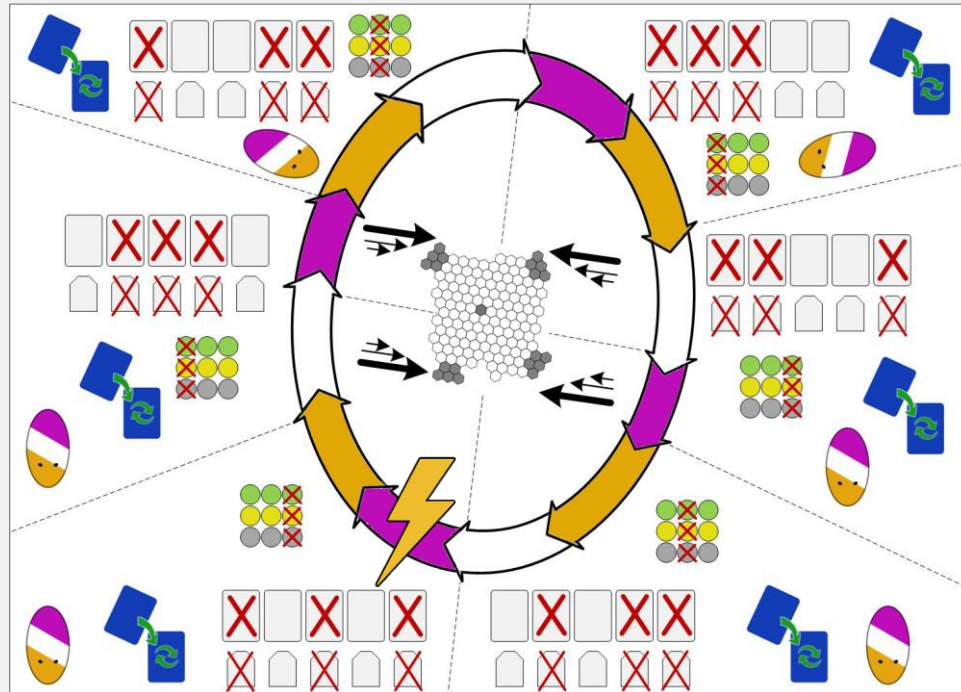
4. Use this artifact card



5. Select your 6 starting cards from these 15 cards (choose 2 cards from each group of 5 cards)



6. put the energy marker on Mautoma's board on this position



**Special rules**

In this scenario there is only one water space with a crate, which represents the treasure you are seeking. Once you explore that area tile, you immediately gain 2 crate tokens (a further crate token can still be gained placing a building close to the water space).

If Mautoma explores that area tile, you lose the chance to get the two crate tokens.

**Victory condition**

Finish the game with at least 7 crate tokens

**Result registration**

You can repeat this scenario up to three times.

Then, if you won at least one game, post on BGG (Revive->Forum->Find Players->Solo Challenge #1) your best score and if possible, a picture of the final state of the board.